

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress descriptor
2	Demonstrates an understanding of perpendicular vectors For example, states $\mathbf{a} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$ or $\mathbf{b} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} = 0$, or states scalar product is zero	M1	3.1a	TBC
	Writes two vector equations, $3x + y - z = 0$ and $-x + 5y + 3z = 0$	M1	1.1b	
	Makes an attempt to solve these equations by setting either x , y or z equal to a constant, most likely 1	M1	2.2a	
	Solves to find x , y or z and states the solution: $(1, -1, 2)$ or a multiple thereof	A1	1.1b	
		(4)		(4 marks)
Notes Some may use cross or vector product to do this question.				

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3	<p>Finds any two vectors</p> <p>For example, $\overrightarrow{AB} = \begin{pmatrix} -4 \\ 11 \\ -4 \end{pmatrix}$ and $\overrightarrow{AC} = \begin{pmatrix} 5 \\ 4 \\ -11 \end{pmatrix}$</p> <p>Finds the scalar product of these two vectors,</p> $\overrightarrow{AB} \cdot \overrightarrow{AC} = \begin{pmatrix} -4 \\ 11 \\ -4 \end{pmatrix} \cdot \begin{pmatrix} 5 \\ 4 \\ -11 \end{pmatrix} = -20 + 44 + 44 = 68$ <p>Finds the magnitude of each vector,</p> $ \overrightarrow{AB} = \sqrt{(-4)^2 + (11)^2 + (-4)^2} = \sqrt{153} \text{ and}$ $ \overrightarrow{AC} = \sqrt{(5)^2 + (4)^2 + (-11)^2} = \sqrt{162}$ <p>Uses $\cos(\angle BAC) = \frac{\overrightarrow{AB} \cdot \overrightarrow{AC}}{ \overrightarrow{AB} \overrightarrow{AC} } = \frac{68}{\sqrt{153} \sqrt{162}}$ to find $\cos(\angle BAC) = 0.4319\dots$ and therefore $\angle BAC = 64.410\dots$</p> <p>States area = $\frac{1}{2} \overrightarrow{AB} \overrightarrow{AC} \sin(\angle BAC)$</p> <p>or writes, area = $\frac{1}{2} \sqrt{153} \sqrt{162} \sin(64.41\dots)$</p> <p>States correct answer = 71.0, accept awrt 71.0</p>	<p>M1</p> <p>M1</p> <p>M1</p> <p>A1</p> <p>M1</p> <p>A1</p> <p>(6)</p>	<p>3.1a</p> <p>1.1b</p> <p>1.1b</p> <p>2.2a</p> <p>2.2a</p> <p>1.1b</p>	<p>TBC</p>
(6 marks)				
Notes				
<p>Some may use vector product</p> <p>The triangle area is $\frac{1}{2} \overrightarrow{AB} \times \overrightarrow{AC}$</p>				

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4a	Demonstrates an understanding of perpendicular vectors by writing, $\begin{pmatrix} 3 \\ -4 \\ -2 \end{pmatrix} \cdot \begin{pmatrix} 2p \\ 1 \\ p \end{pmatrix} = 0$	M1	3.1a	TBC
	Solves $6p - 4 - 2p = 0$ writing $p = 1$	A1	1.1b	
		(2)		
4b	Writes any two of the following by equating x , y and z components, $1 + 3\lambda = -16 + 2\mu$, $-3 - 4\lambda = 5 + \mu$ or $1 - 2\lambda = 3 + \mu$	M1	3.1a	
	Solves any pair of simultaneous equations to find, $\lambda = -3$ and $\mu = 4$	M1	1.1b	
	Checks that $\lambda = -3$ and $\mu = 4$ satisfies the third equation	M1	2.3	
	States the correct point of intersection, $(-8, 9, 7)$	A1	1.1b	
		(4)		
				(6 marks)
Notes				

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress descriptor
5	<p>States that a general point on l_1 has position vector $\begin{pmatrix} 6+4\lambda \\ 2+5\lambda \\ -2-\lambda \end{pmatrix}$</p> <p>Makes an attempt to substitute $\begin{pmatrix} 6+4\lambda \\ 2+5\lambda \\ -2-\lambda \end{pmatrix}$ into $2x - y + 4z = 4$</p> <p>For example, $2(6+4\lambda) - (2+5\lambda) + 4(-2-\lambda) = 4$ is seen</p> <p>Solves the equation to find $\lambda = -2$ and concludes that the point of intersection is $(-2, -8, 0)$</p> <p>States that a vector equation of the line through $(6, 2, -2)$ and perpendicular to Π is $\mathbf{r} = \begin{pmatrix} 6 \\ 2 \\ -2 \end{pmatrix} + \mu \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix}$</p> <p>Attempts to find a point on this line that is also on Π by substituting, $x = 6 + 2\mu$, $y = 2 - \mu$ and $z = -2 + 4\mu$ into $2x - y + 4z = 4$</p> <p>Solves $2(6 + 2\mu) - (2 - \mu) + 4(-2 + 4\mu) = 4$ to obtain $\mu = \frac{2}{21}$</p> <p>Concludes that the point, $\begin{pmatrix} 6 \\ 2 \\ -2 \end{pmatrix} + \frac{2}{21} \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix}$</p> <p>is halfway between $(6, 2, -2)$ and a point on l_2; therefore, a point on l_2 has position vector, $\begin{pmatrix} 6 \\ 2 \\ -2 \end{pmatrix} + \frac{4}{21} \begin{pmatrix} 2 \\ -1 \\ 4 \end{pmatrix} = \begin{pmatrix} \frac{134}{21} \\ \frac{24}{21} \\ -\frac{12}{21} \end{pmatrix}$</p> <p style="text-align: right;">(continued)</p>	<p>M1</p> <p>M1</p> <p>M1</p> <p>M1</p> <p>M1</p> <p>A1</p> <p>M1</p>	<p>1.1b</p> <p>3.1a</p> <p>1.1b</p> <p>3.1a</p> <p>3.1a</p> <p>1.1b</p> <p>3.2a</p>	<p>TBC</p>

<p>Attempts to find the equation of l_2 using the points</p> $\begin{pmatrix} -2 \\ -8 \\ 0 \end{pmatrix} \text{ and } \begin{pmatrix} \frac{134}{21} \\ \frac{24}{21} \\ -\frac{12}{21} \end{pmatrix}$	M1	1.1b	
<p>Finds a correct vector equation of $l_2 : r = \begin{pmatrix} -2 \\ 8 \\ 0 \end{pmatrix} + v \begin{pmatrix} 44 \\ 48 \\ -3 \end{pmatrix}$</p> <p>Accept $\begin{pmatrix} \frac{134}{21} \\ \frac{24}{21} \\ -\frac{12}{21} \end{pmatrix}$ instead of $\begin{pmatrix} -2 \\ -8 \\ 0 \end{pmatrix}$ and any multiple of $\begin{pmatrix} 44 \\ 48 \\ -3 \end{pmatrix}$</p>	A1	1.1b	
	(9)		
(9 marks)			
Notes			

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress descriptor
6a	Finds two vectors in the plane, for example $\overline{PQ} = (-5, 1, -5)$ and $\overline{PR} = (3, 3, -6)$	M1	3.1a	TBC
	Uses the dot product to find two vector equations, $-5x + y - 5z = 0$ and $3x + 3y - 6z = 0$	M1	1.1b	
	Makes an attempt to solve these equations by setting either x , y or z equal to a constant, most likely 1	M1	2.2a	
	Solves to find x , y or z and states the solution for a vector normal to the plane, $\left(-\frac{1}{2}\mathbf{i} + \frac{5}{2}\mathbf{j} + \mathbf{k}\right)$ or $(-\mathbf{i} + 5\mathbf{j} + 2\mathbf{k})$ or a multiple thereof	A1	2.2a	
	Finds a unit vector normal to the plane using Pythagoras' Theorem in three dimensions, $\frac{1}{\sqrt{30}}(-\mathbf{i} + 5\mathbf{j} + 2\mathbf{k})$	A1	1.1b	
		(5)		
6b	Uses the fact that a general vector on the plane $(x - 2, y - 1, z - 5)$ will be perpendicular to the normal vector $(-1, 5, 1)$ by writing $\begin{pmatrix} x-2 \\ y-1 \\ z-5 \end{pmatrix} \cdot \begin{pmatrix} -1 \\ 5 \\ 1 \end{pmatrix} = 0$	M1	3.1a	TBC
	Solves to find: $-x + 5y + z = 8$	A1	1.1b	
			(2)	

6c	States $n_1 = (-1, 5, 2)$ and $n_2 = (3, 2, -8)$ and finds the scalar product of these two vectors, $n_1 \cdot n_2 = \begin{pmatrix} -1 \\ 5 \\ 2 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 2 \\ -8 \end{pmatrix} = -3 + 10 - 16 = -9$	M1	1.1b	TBC
	Finds the magnitude of each vector, $ n_1 = \sqrt{(-1)^2 + (5)^2 + (2)^2} = \sqrt{30}$ and $ n_2 = \sqrt{(3)^2 + (2)^2 + (-8)^2} = \sqrt{77}$	M1	1.1b	
	Uses $\cos \theta = \frac{n_1 \cdot n_2}{ n_1 n_2 } = \frac{-9}{\sqrt{30}\sqrt{77}}$ to find $\cos \theta = -0.18725\dots$ and finds $\theta = 100.79.27\dots^\circ$	M1	2.2a	
	States the acute angle between the planes is 79.2°	A1	1.1b	
		(4)		
				(11 marks)
Notes				

Q	Scheme	Marks	AOs	Pearson Progression Step and Progress descriptor
7a	Finds $\overline{PQ} = (6, -13, 14)$	M1	3.1a	TBC
	States that a general point, S, on \overline{PQ} is $S = \begin{pmatrix} 6 \\ -13 \\ 14 \end{pmatrix} + \lambda \begin{pmatrix} 10 \\ 4 \\ -2 \end{pmatrix}$	M1	1.1b	
	At the shortest (perpendicular) distance $\begin{pmatrix} 6+10\lambda \\ -13+4\lambda \\ 14-2\lambda \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 4 \\ -2 \end{pmatrix} = 0$	M1	1.1b	
	Solves $60 + 100\lambda - 52 + 16\lambda - 28 + 4\lambda = 0$ to obtain $\lambda = \frac{1}{6}$	A1	1.1b	
	Substitutes λ to find the coordinates of S: $S = \begin{pmatrix} \frac{23}{3} \\ -\frac{37}{3} \\ \frac{41}{3} \end{pmatrix}$ and	M1	3.1a	
	attempts to find the distance $OS = \sqrt{\left(\frac{23}{3}\right)^2 + \left(-\frac{37}{3}\right)^2 + \left(\frac{41}{3}\right)^2}$			
	Finds minimum distance = $\sqrt{\frac{1193}{3}} \approx 19.9$ km	A1	1.1b	
	Concludes that as this is greater than 15 km, so submarine A can move undetected.	A1 ft	3.2a	
		(7)		
7b	Possible answers, Sub A will not move in an exact straight line Sub A might purposely deviate to avoid detection Sub A might not be able to move in a straight line due to rocks Sub B will not be stationary	B1	3.5b	
		(1)		
				(8 marks)
Notes				